1. Implement IDisposable interface
   1. Write a console application which creates a file on drive and write some text in it. Implement IDisposable interface
   2. Read contents of the above file.
   3. Add Dispose method to free the StreamWriter and StreamReader objects.
2. Implement Using statement to dispose object
   1. Open application created in previous assignment
   2. Wrap the file create and file read objects inside using statement

**Hint:**

1. Create File using below .Net class (System.IO):

var writer = new StreamWriter(new FileStream(@"FilePath\FileName.txt", FileMode.Create))

2.Read file using StreamReader class

3. Sample Dispose method code to free unmanaged resource (here file):

